

Brecknock Year 4 Spring 1 Curriculum Leaflet



HUMANITIES GEOGRAPHY and HISTORY Migration - The History of the Windrush

The push and pull of Human Geography. Identify push and pull factors for migration from the Caribbean to the UK, Understand why the 'Windrush Generation' came to Britain and their impact and achievements. Map the migratory movements of the Windrush Generation.



ENGLISH

Key texts: All Aboard the Empire Windrush by Jillian Powell, Windrush Child by John Agard, Swallow's Kiss by Sita Brahmachari, The Beast and the Bethany by Jack Meggitt -Phillips (class reader)

Outcomes: newspaper report (to inform), narrative migration poetry (to entertain), missing chapter narrative (to entertain)



MATHS

Mastering Number: Learning core multiplication facts for square numbers. Eleven and twelve times tables. Empty box problems with nine times table.

Multiplication & Division - 3, 6,9 times tables: Relationship between the three and six times tables. Solve problems involving the three and six times tables. Multiplication & Division - 7 times table and patterns: Odd and even number pattern in seven times table. Square numbers. Understanding and manipulating multiplicative relationships.

SCIENCE

Living things and their habitats: Children will recognise that living things can be grouped in a variety of ways. They will explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment. They will recognise that environments can change and that this can sometimes pose dangers to living things. This will link to Year 4's STEAM project - Dear Foe - considering those animals at threat of extinction and how we can take action to help.

COMPUTING

Creating Media - Audio Production: Use a digital device to record sound, explain that audio can be changed through editing, show that different types of audio can be combined and played together, evaluate editing choices made.

PHYSICAL EDUCATION:

SEE, SEND, SPACE: In this unit pupils will develop technique and control. They will play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending (Arsenal Coaches). THROW, PREPARE, CATCH: This unit has an important focus upon pupil's hand-eye coordination skills. Pupils will consider how they can use 'throw, prepare, catch' to successfully throw and catch a range of different objects in a variety of ways. This unit provides important foundations to allow pupils to participate in many invasion games involving throwing and catching.

RE Concept –Good and Evil Unit of Work: Holi (Hinduism)

PSHE - Personal Social Health Economic: Living in the wider World: benefits of saving. Relationships: kindness to others and how to care for others. Health Education basic first aid and how to keep safe around water.

ART & DESIGN and DESIGN TECHNOLOGY:

Children will practise their sketching skills. Linking with their STEAM focus, children will look at sketches of animals drawn by Elizabeth Gould and create similar sketches of their own, showing light and shadow in their pictures.

Key skills: using a variety of tools for drawing (e.g. pencil, charcoal, fine liners); beginning to use shading to show light and shadows; drawing using close observation.

MUSIC: Samba Bateria - follow and perform simple rhythmic scores. Samba ensemble performance.

FRENCH: Quel temps fait-il ? Repeat and recognise the vocabulary for weather in French. Ask and say what the weather's like today. Create a French weather map. Describe the weather in different regions of France using a weather map with symbols.