

## Top Marks Negative Numbers Instructions

Go to: [https://mathsframe.co.uk/en/resources/resource/37/placing\\_numbers\\_on\\_a\\_number\\_line](https://mathsframe.co.uk/en/resources/resource/37/placing_numbers_on_a_number_line)

It looks like:

### Placing Numbers on a Number Line - Tablet Version

[Show all related worksheets](#)

**Related Worksheets**

<p><a href="#">Identify, represent and estimate numbers using a number line</a> Identify and estimate numbers up to 100 using a number line (3 differentiated worksheets). Added 2/3/20.</p>	<p><a href="#">Estimate 4-digit numbers on a number line</a> Estimate the value, and position, of 4-digit numbers on a number line.</p>	<p><a href="#">Identify, represent and estimate numbers using different representations.</a> Find the value of numbers up to 10,000 represented by base 10 blocks and on number lines.</p>
<p><a href="#">Identify, represent and estimate numbers using different representations (up to 1000).</a> Use diennes and a number line to identify, represent and estimate numbers up to 1000. Added 25/9/17</p>	<p><a href="#">Position Numbers up to 100 on a Number Line</a> Identify, represent and estimate numbers up to 100 using a number line.</p>	<p><a href="#">Negative numbers on a number line</a> Locate negative numbers on a number line.</p>

<< 1 2 3 >>

23/11/17 - new version added. This version is tablet friendly and can be played directly on any device.

Drag the flag to the correct position on a number line. Lots of choice over level, including whole numbers, negative number and decimals. Can be used to teach place value, approximation skills, and reading varying scales.

Choose one type of number line or for more of a challenge you can select several. Work quickly to get more time, build your score and climb up the leaderboard.

For more resources involving partitioning and place value click here.



Click the bottom right play button over the number line.



It takes a few seconds for the game to start so it might look blank for a minute before it loads.

This is what you'll see:

**Placing Numbers on a Number Line** High Scores

0 to 10	-10 to 10
0 to 20	-50 to 50
0 to 50	-500 to 500
0 to 100	0 to 1 in tenths
0 to 1000	0 to 1 in hundredths
Between multiples of 10	0 to 0.1 in hundredths
Between multiples of 100	Between multiples of 1 in tenths
Between multiples of 1000	Between multiples of 1 in hundredths
-5 to 5	

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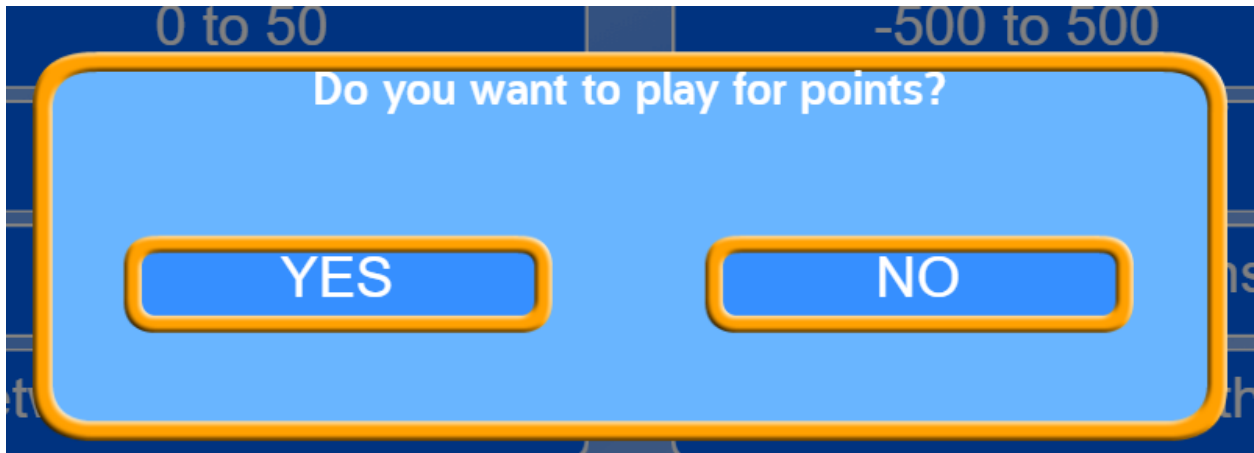
Select -50 to 50 first then click 'play.'

**Placing Numbers on a Number Line** High Scores

0 to 10	-10 to 10
0 to 20	<b>-50 to 50</b>
0 to 50	-500 to 500
0 to 100	0 to 1 in tenths
0 to 1000	0 to 1 in hundredths
Between multiples of 10	0 to 0.1 in hundredths
Between multiples of 100	Between multiples of 1 in tenths
Between multiples of 1000	Between multiples of 1 in hundredths
-5 to 5	

[MORE RESOURCES](#) [REGISTER](#) **play**

Choose either:



Estimate where you think the flag will go. It's harder than it looks! It stumped me a few times!

